

## Essential Guidelines

### Stage 1: Registration & Idea Submission (April 2026 – 10<sup>th</sup> June 2026)

1. On the vivo Ignite: Technology & Innovation Initiative website (<https://vivoignite.com/>), log in or sign up using your email ID and phone number.
2. Fill in the Registration Form with essential details (Name of the Parent, Name of the Participant, Current Grade, School Name, State, City, District).
3. **Please note:** Parental consent is mandatory for the completion of the student's registration process. All registration-related updates and program communications, including one-time passwords (OTPs), procedural information, and participation status, will be sent to the registered email address. All official emails will be sent from [communication@vivoignite.com](mailto:communication@vivoignite.com) and [support@vivoignite.com](mailto:support@vivoignite.com).
4. For details regarding data privacy, security measures, and the use of collected information, please review our Privacy Policy at [www.vivoignite.com](http://www.vivoignite.com).
5. After successfully registering, proceed to your dashboard to submit your idea and select your Entry Type (Individual Entry/Group Entry) and School Type (Government/Government Aided/Private), and further school details.
6. In case of a Group Entry, please enter all the required fields of information regarding your Team (Team Name, Members' Names, and Grades).
7. On submission of the Team details, participants will be required to participate in a quick survey to help us understand them better (The survey will include 15 questions which need to be answered on a 5 point likert scale with options ranging from 1 to 5. Choose any one option from 1 - Strongly Disagree to 5 - Strongly Agree).
8. On completion of the survey, submit the project information and update the Project Display Board template. It is mandatory to fill in all the fields to explain the project (Title, Problem Statement, Objective, Target Population, Social Impact, Methodology, Approach, Results, Conclusion, and Bibliography).
9. On completion of the information on the Project Display Board, upload any relevant image or files, e.g., existing prototype/chart/infographic to support your project if required in JPEG/PNG/PDF format not exceeding 5 MB.
10. Click on the 2 confirmation boxes provided
  - a. You will be building a working model of your project
  - b. You will be carrying the working model of your project for the finale.Please review all the information and proceed to submit your project.
11. The result for the Top 200 participants (50 from each zone – NSEW) will be declared on 25th June 2026.
12. All students will receive an online participation certificate upon successful completion of Stage 1.
13. **How Will Your Project Be Evaluated?**

The evaluation criteria will broadly be as follows:

  - a. The degree of innovation and technology that the participants have incorporated into their projects.
  - b. The project's viability and capacity to have a positive social impact on society at large, and its alignment with the theme of the competition.

**Stage 2: Video of Working Model and Project Display Board Submission (30<sup>th</sup> June 2026 – 7<sup>th</sup> August 2026)**

1. This stage is applicable only to the Top 200 shortlisted participants.
2. The student will need to record and upload a video of the working model explaining its functioning in detail.
3. In addition, they can update the Project Display Board template, which will have the fields to explain the project (Title, Problem Statement, Objective, Target Population, Social Impact, Methodology, Approach, Results, Conclusion, and Bibliography)
4. The Top 200 Zonal winners (individuals and groups) will receive exclusive E-certificates. The students submitting the most outstanding ideas will have a chance to be mentored by experts from eminent institutions.
5. Top 30 (individual/group projects) will be shortlisted from the Top 200 ideas for the Achievers 30.
6. All 200 shortlisted students will receive a certificate at this stage. The schools of the shortlisted students will also be recognised and acknowledged.

**Stage 3: Achievers 30 (17<sup>th</sup> Aug 2026 - 10<sup>th</sup> Sep 2026)**

1. This stage applies only to the Top 30 shortlisted participants.
2. All 30 shortlisted students will receive a certificate and goodies at this stage
3. Students selected under Achiever 30 will participate in an intensive **mentorship and enrichment program**.
4. The primary focus during this stage will be to **strengthen the technical aspects** of your project—this includes improving functionality, exploring alternative materials or methods, and ensuring cost-effectiveness and scalability.
5. Students are expected to **actively engage with mentors**, incorporate feedback, and demonstrate measurable progress in their prototypes/solutions.
6. Regular **progress updates and submissions** may be required as part of the mentorship journey.
7. At the end of this stage, a **final virtual jury evaluation** will be conducted where the Achievers 30 will **present their projects live in front of a jury panel**, and will be evaluated based on their presentation and overall project improvement.
8. Based on this evaluation, the **Top 10 National finalists** will be selected to advance to the **National Finale**.

**Stage 4: National Finale (18<sup>th</sup> Sep 2026 - 3<sup>rd</sup> Oct 2026)**

1. This stage is applicable to the Top 10 National Finalists.
2. The National Finale winners will receive a grant, certificate, and goodies at this stage
3. Each student (individual/group) will be required to share the Bonafide certificate from their respective schools.
4. Each student will be required to share their complete contact details of themselves, parents/guardians, teacher/principal, and parental approval for communication purposes.
5. The Top 10 national finalists (individual/group) will be mandated to attend the National Finale day event, where they will be required to present their project prototypes along with the Project Display Board to the Finale Jury. The print and enlarged version of the Project Display Board will be arranged by Team vivo Ignite. However, the student needs to carry the prototype from their home location to the venue.

6. Travel and Stay Arrangements:

- I. **Individual Entry:** Travel and stay arrangements for the participant, and only 1 parent/guardian/teacher will be made by Team vivo Ignite.
- II. **Group Entry:** Travel and accommodation for all group participants and one parent/guardian/teacher per student will be arranged by Team Vivo Ignite.